

## The Ghost Interactions and Dialogue

### ❖ Day 1

- In the beginning he can be found playing air guitar
  - If you try to interact with him during this time the music will be too loud for them to have a conversation
- If you decide to have him as the assistant the food will be less in quantity and you'll have a lot of cleanup to do afterwards
- Morning Interaction
  - you can catch fish with the ghost if you choose to interact with him during this time
  - In that interaction you find the duck eggs
- Afternoon Interaction
  - Ghost looks extremely fidgety and acts as if he can't hear the player
  - The player has to call out the ghost's name multiple times in order for the ghost to acknowledge her presence

### ★ Morning Interaction

#### ★ Ghost is on the dock at the lake, fishing. He seems happy

- If I wasn't your friend I'd never think that a person like you would like fishing.
- Did you catch anything good?
  - Yes I caught quite a few big ones but I threw them back because we already have enough food for the week.

#### ★ Ghost paused in his actions and placed his fishing pole by his side "Do you want to see something cool?"

- Yes
  - Ok Follow me! You let Ghost lead you to a spot right the dock
- What is it?
- No

#### ★ Tada!!! There right by the dock were 3 eggs...You don't know how you missed them

- Are those...eggs?
- No, they're rocks. Of course they're eggs, Duck eggs to be precise
- What kind of eggs are those?

#### ★ Usually the duck mamas would lay their eggs all the way on the other side of the lake far away from human activity.I was so shocked to find that they laid these eggs here.

- What are you gonna do with them?
- Where did the ducks that laid the eggs go?
  - Idk usually they would stay with their eggs.

#### ★ I'm gonna stay to take care of them until they hatch and then I'll go home. You say goodbye to Ghost and leave him to marvel over the eggs

### ★ Afternoon Interaction

#### ★ You meet Ghost at the dock. He's gazing off into an empty space.

- ghost...Ghost...GHOST!!!

- Are you...okay?
  - You...How..
- ★ Ghost steps closer to you reaching out his hand before snatching his hand back. He takes a deep breath. "Why're you out this late at night?"
  - "I came to check up on you. You said that you'd come back earlier but you didn't." Choice 1
  - "I wanted to do whatever you were doing." Choice 2
- ★ Ghost looks around the lake and dock. "I really think you should go back. It gets dangerous around here at night."
  - "What about you?" Choice 1
    - I want to stay here a little while longer."
  - "Are you coming with me?" Choice 2
    - "...I don't feel like being around people right now."
- ★ "...I just want to be left alone...Please go away." Ghost turns his head back towards the lake. "Also take the trail back, don't take any shortcuts." You decide to leave Ghost and return to the cabin. Should you...
  - Take a shortcut
    - You take a shortcut, ducking under and around various trees. Bang!!! Something large and heavy hits the back of your head. You didn't have the chance to look at what hit you before you quickly lose consciousness. ...Why would you do that?
    - You were literally warned." You died. Start Over.
  - Follow the path
  - You follow the path, making it back to the cabin safe.
  - You try to go to sleep but you're disturbed by a faint dragging sound coming from the attic. The sound stops and you're able to go to sleep peacefully.